The ON4WW ultimate beverage switchbox

By Luc Smet, ON5UK

In the past years I had the opportunity to participate in several low-band contests from different well known Belgian contest stations. The excellent results yielded by those stations on the low-bands is closely related to the use of extensive rx systems. You can't work them, if you can't hear them. Mark ON4WW uses eight beverage antennas, one each 45 degrees, which is adequate if not perfect for contesting purposes. The only catch in his setup, was the switching part. How can you move instantly from any one heading to another one, without having to rotate through all interlaying headings? This question lead to the development of a new switching unit, on which the details follow next.

1. The initial switchbox

Until recently the switching from one beverage heading to another was done with an 8-position rotary switch. Not only is this way of switching physically fatiguing when done over a long contesting period, it is also inefficient. To switch from east to west, three intermediate positions have to be passed, which means four times switching. Valuable time can also be lost when trying to find the correct heading for an unknown weak station.



Command box in shack

Figure 1 - Through relays Rel1, Rel2 and the voltage on the centre conductor of the coax, we select through the circuits A, B and C the correct beverage antenna.

Figure 1 shows the schematics of the old switchbox. The rotary switch (two layers, eight positions) switches two relays Rel1 and Rel2 (outside relays on the beverage field) through a diode matrix, and also switches the polarity of the voltage (positive, negative or none) that is fed through the inner conductor of the coaxial cable which also transports the received radio signal. The combination of the position of Rel1, Rel2 and the voltage on the inner conductor of the coax allows to select one of the eight beverages through circuits A, B and C (which are also physically outside on the beverage field). **Table 1** gives an overview of the combinations of the voltages controlling the relays, the voltage on the inner conductor of the coax and the resulting heading of the beverage antenna.

	N	NE	E	SE	S	SW	W	NW
Rel1	0	0	0	0	0	+	+	+
Rel2	0	0	0	+	+	0	0	0
Coax	0	-	+	0	+	+	-	0

Table 1 - The polarity of the chosen voltages and the corresponding heading of the selected beverage antenna

Mark and I agreed it was time to develop a more comfortable and efficient switching system.

2. The new switching system - version 1

The objectives for the new system were clear:

- one push on a button would effectively select any of eight beverages;
- the existing outside switching arrangement should stay as is;
- when a defect occurs at the new switching system, the old rotary switch must be able to be put back in action instantaneously;
- the operational characteristics of the new circuitry must be able to be altered in a simple way.

The new switching circuitry is built around a 16F877A. This PIC (Programmable IC) offers an advantage: it doesn't have to be taken out of the circuit in order to reprogram it.

The choice of antenna heading is made through selection of any of eight push button switches. Through two additional push button switches, you can rotate clockwise or anti-clockwise through all headings. This comes in handy when trying to figure out from which heading a weak signal is coming in. **Figure 2** shows the new switch box. The schematics are shown in **Figure 3**.



Figure 2 - The new switchbox.



Figure 3 - The schematics for the 16F877A configuration.

The new switching unit has been connected to the existing rotary switchbox. Some minor adjustments were inevitable. The existing arrangement is expanded with switch S2 (2 positions, 3 circuits) and relays Rel3 and Rel4. S2 gives the option between using the old rotary switch or the new system with push buttons. Relays Rel3 and Rel4 make for the choice of voltage polarity on the coax, within the new switching system. See **Figure 4** for the altered schematics of the existing switchbox.

The operation of the PIC program is simple. The state of the inputs of the PIC (inputs connected to the push buttons) is constantly monitored/probed. When the PIC notices that one of the inputs gets momentarily 'high' (+5V), it chooses the correct antenna by driving transistors T1 through T4, which in turn steer relays Rel1, Rel2, Rel3 and Rel4.

The PIC is programmed with JAL (Just Another Language), a programming language resembling Pascal. Information on this language is widely available on the internet.



Figure 4 - Schematics of the altered existing switchbox.

3. Here comes version 2

This new switching arrangement was a vast improvement over the old one. Enthused by it, Mark quickly came up with some further ideas:

- replacement of the push buttons by touch button switches;
- a touch button switch which automatically makes one full revolution east-to-east heading, counter clockwise.
- this revolution must be done in about 2,2 seconds, the approximate time in between 2 CQ's on 160m band;
- interruption of this revolution by selecting any heading of choice;
- a touch button to switch step by step, counter clockwise.

A search on the internet revealed that professional touch switches are not cheap! One lucky day, Mark's eye caught a 4-LED sensor tap lighting in a local Blokker discounter. It was switched on and off by...oh yes, a touch switch, and all for a cheapo price of 2,49 euro! (see **Figure 5**)



Figure 5 - Article number 17.45.001 from Blokker. This lighting module is for portable use in a tent or camping car and is activated by a touch switch.

Would this touch switch be practicable for our project? It appeared the switching circuitry was built around a bistable multivibrator. With some programming it should be possible to steer the PIC.

Because the local Blokker discounter had insufficient of these units in stock, Mark went on a touch lamp hunt in all wide-vicinity Blokkers. Successfully!

The printed circuit boards of these units (see **Figure 6**) were shortened with a small hacksaw and could then be used in the new version of the switching device. Nothing much changed from the schematics of **Figure 3**. The push button switches were replaced by the touch button switches. See **Figure 7** for the connections of the touch button switches.

The programming of the PIC was adjusted. It now constantly monitors if the status of the PIC inputs 'changes' (from low to high and vice versa). Within this new version all Mark's latest wishes were incorporated.

A video demo with all options can be seen on YouTube (<u>http://www.youtube.com/watch?v=D9IVU-p3f0I</u>)



Figure 6 - The printed circuit board from the Blokker sensor tap lighting.



Figure 7 - The connections of the touch button switch lamp. OUT is connected to the input of the PIC.



Figure 8 - Inside the new touch control switchbox.



Figure 9 - Overview of the different switchboxes. On top (middle) of the 1000mp radio is the old rotary switch version (left to that is the homebrew K9AY controlbox). Right hand side of the speaker, the two new versions: first the push button version, followed by the touch button switchbox.

4. The "LA4HIA" version

Shortly after publication of a video demo on Youtube, Rune LA4HIA queried if it would be possible to build a similar switching arrangement but tailored to his specific environment. Rune uses several beverages that are switched through a RATPAK 8 from Array Solutions. The RATPAK uses a command

box that is connected to a central switchbox through a 9-conductor cable (of which one conductor , serves as common 'return') which commands 8 relays to choose one out of 8 beverages. By generating 12V DC on one of the strands, the appropriate relay is switched.

A good, cheap alternative had to be found for the Blokker touch switches (Mark plundered all stores, no switches to be found anymore). Some tests revealed that a simple circuit with a Darlington transistor (BC517) yielded excellent results. These type of devices have a very high gain (minimal DC gain is rated 30,000) and are very sensible to any changes at their input. Putting a finger on the touch pads turns the transistor on. When the finger is removed the transistor switches off.

It was necessary to also address the analogue inputs of the PIC because it now needs to steer 8 relays.

The PIC-program also needed some modifications.

Figures 10, 11 and 12 show some pictures of the new LA4HIA switchbox and the schematics of this version.



Figure 10 - Inside the "LA4HIA" switchbox.



Figure 11 - The "LA4HIA" version ready for use.



Figure 12 - Schematics of the "LA4HIA" version.

5. Contest experiences with the new switch unit (by ON4WW)

My first low-band contest experiences go back some 20 years. I listened in while John ON4UN operated his 12 beverage station to win time after time. Soon after, John handed me the key and a new lowband addict was born. Already in those days I said to John: we should be able to switch the beverages by merely the touch of our fingertip (remembering the 80-ies Acec TV's with touch button channel selection). 1993, we bought our current home (making sure there were plenty of meadows behind the property) and in the following years I put up beverages myself, John made the schematics and I built my first and long lasting beverage switchbox with a rotary switch. Now contesting on the low-bands from home, the thought of touch switching the beverages lingered in my mind. It wasn't until I noticed one of my guest operators struggling with the rotary switch on my beverage control box, that I picked up the thread and talked to Luc ON5UK about it. The end result of which is this article.

It is just fantastic to be able to switch instantaneously from one heading to another. But the icing on the cake comes with the automatic rotating by a full revolution. When things on 160m start to get slow during a contest (and that happens quite often), it is pure luxury to just touch a button and the 'dial' takes a spin over all beverages, in between CQ's. Previously it was easy to miss a very weak caller, but with this feature it is hard to miss such a station. Very handy also is the ability to interrupt this automatic revolution and pick any wanted heading. In short, this magical box rocks!

6. The next step

Recently Rag LA6FJA queried me if it would be possible to build a version suitable for steering two Ameritron RCS-4 units. That will be the next challenge and project.