

ID-1 Control Command Specifications

Rev 2.3

Icom. Inc

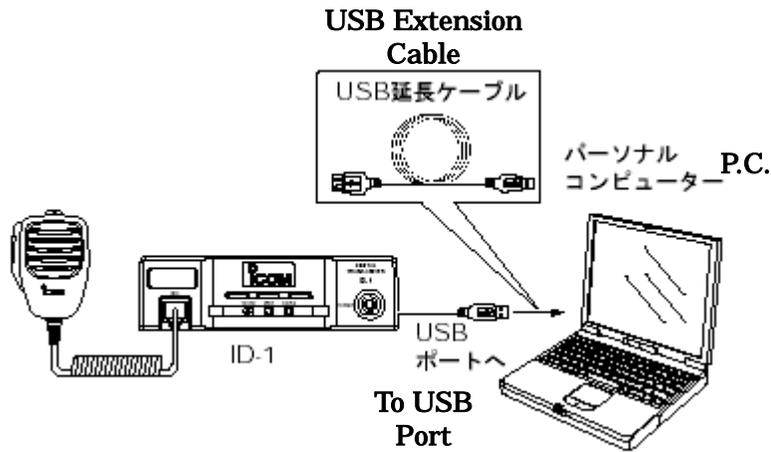
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Table of Contents:

| | |
|--------------------------|---------|
| Top page | -1 |
| Conditions of Disclosure | -2 |
| Table of Contents | -3 |
| Connection to the PC | -4 |
| Communication Format | -5 ~ 6 |
| List of Commands | -7 ~ 19 |

Connection to the PC:



The ID-1 is connected to the PC by the USB cable.

The ID-1 uses FTDI's USB serial conversion IC chip, and the ID-1 is recognized on the PC side as being connected to the COM port.

At the moment the ID-1 is connected to the PC, the USB serial conversion IC chip in the ID-1 carries out device assignment as a new COM port on the PC side.

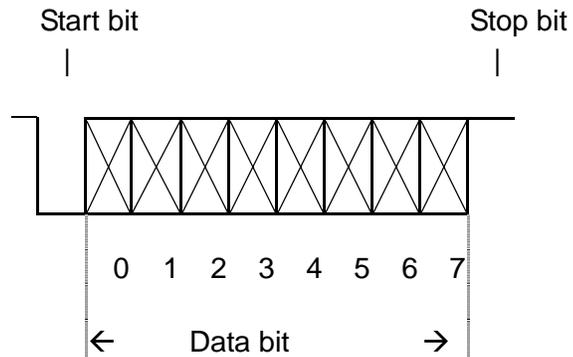
The assignment of the new COM port sometimes differs depending on the PC, therefore it is necessary to confirm which COM port the assignment has been made to. An example of this confirmation on a Windows OS system is shown below.

E.g.: Windows 98

Open [Control Panel] → Click [System] → Click [Device Manager] → Click [Port]

Communication Format:

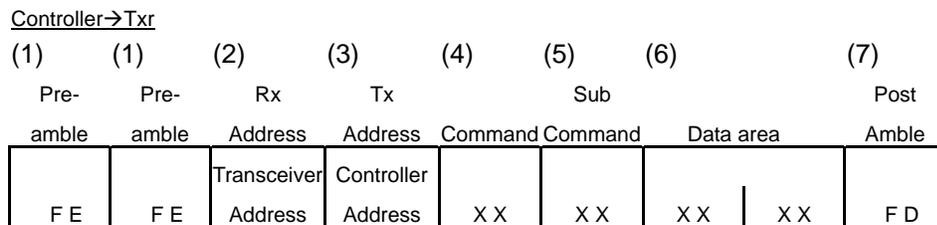
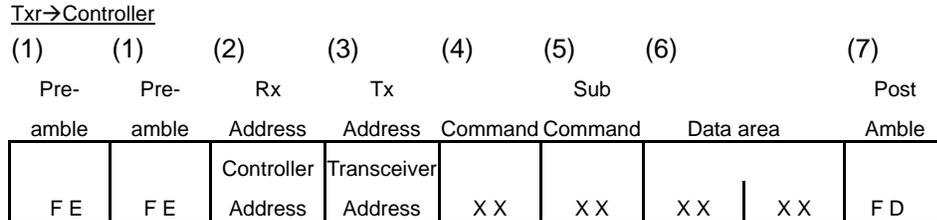
1. The Format of a Byte Unit



- Transfer Method
Non-synchronized serial NRZ
- Structure of 1 Byte
Start Bit = 1 bit, Data bit = 8 bits, No parity, Stop bit = 1 bit
- Transfer Speed
19,200bps fixed

2. Command Format

- Basic Format



- (1) Preamble : With the insertion of a synchronous code at the start of the data, and it uses a hexadecimal FE.
- (2) Rx Address : The ID-1's address is set as 01 hex, and the controller's (control software) address uses hexadecimal 7F.
- (3) Tx Address
- (4) Command : The functions that can be controlled are indicated as commands indicated in hex.
- (5) Sub-command : The supplement to the command that is indicated in hex. (Depending on the type of command, there are cases where the sub-command does not exist)
- (6) Data Area : This is the area that handles the frequency or call-sign data etc., and depending on the command, the data length can vary.
- (7) Post-amble : The code that indicates the end of the message, and it uses a hexadecimal FD.

Caution:

When using this command format and a command operation that does not exist in these disclosed contents is performed, the specified product(s) of Icom incorporated may be damaged.

Command List

| Command type | Communication Direction | Meaning |
|--------------|-------------------------|--|
| Transceive | ID-1 --> PC | Transfers the command automatically according to the status, and the side that receives the command does not reply with an ACK |
| Read out | PC --> IC-1 | The command request that reads out the setting values inside the ID-1. The ID-1 replies with the setting values with ACK command. |
| ACK | ID-1 --> PC | The ACK command that responds to the read-out command. |
| Mode | PC --> IC-1 | The command that sets the setting values in the inside the ID-1. The ID-1 replies with an OK ACK or an NG ACK to indicate whether it has accepted the setting values or not. |
| OK ACK | ID-1 --> PC | Responds with an OK ACK when the setting has been carried out correctly. |
| NG ACK | ID-1 --> PC | Responds with an NG ACK when the setting has not been carried out correctly. |

| Operation | | Command Type | Command | Subcommand | Data | Data length |
|---------------------------|---------------|--------------|---------|---------------|--|-------------|
| Program frequency | | Transceive | 00 | 00 | BCD (5bytes) (See frequency data details) | 1~5 |
| | | Set | 05 | 05 | BCD (5bytes) (See frequency data details) | 1~5 |
| Mode setting | FM | Transceive | 01 | 01 | 05 01 | 2 |
| | | Set | 06 | 06 | 05 01 | 2 |
| | Digital voice | Transceive | 01 | 01 | D0 01 | 2 |
| | | Set | 06 | 06 | D0 01 | 2 |
| | Digital data | Transceive | 01 | 01 | D1 01 | 2 |
| | | Set | 06 | 06 | D1 01 | 2 |
| Frequency Read out | | Read out | 03 | 03 | | 0 |
| | | Ack | 03 | 03 | BCD (5bytes) (See frequency data details) | 5 |
| Mode Read out | | Read out | 04 | 04 | | 0 |
| | | Ack | 04 | 04 | xx 01 Type of Mode (See Mode setting for details) | 2 |
| Memory Write | Memory Ch | Transceive | 09 | 00 | 0 ,BCD BCD,BCD (00~99, 100, 101 Ch) PA=100 PB=101 | 2 |
| | Call C1 | Transceive | 09 | 01 | 00 01 | 2 |
| | Call C2 | Transceive | 09 | 01 | 00 02 | 2 |
| | Call C3 | Transceive | 09 | 01 | 00 03 | 2 |
| Memory Write | Memory Ch | Set | 09 | 00 | 0 ,BCD BCD,BCD (00~99, 100, 101 Ch) PA=100 PB=101 | 2 |
| | Call C1 | Set | 09 | 01 | 00 01 | 2 |
| | Call C2 | Set | 09 | 01 | 00 02 | 2 |
| | Call C3 | Set | 09 | 01 | 00 03 | 2 |
| Memory->VFO | | Set | 0A | 0A | | 0 |
| Offset frequency Read out | | Read out | 0C | 0C | | 0 |
| | | Ack | 0C | 0C | BCD (3bytes) (See Offset frequency data details | 3 |
| Program offset frequency | | Set | 0D | 0D | BCD (3bytes) (See Offset frequency data details | 3 |
| Scan Read out | | Read out | 0E | 0E | | 0 |
| | | Ack | 0E | 0E | ww Scan Mode (See Scan setting details) | 2 |
| | | Transceive | | | xx yy Scan direction UP=00 DN=01 Scan status RUN=00 PAUSE=01 | |

| Operation | Command Type | Command | Subcommand | Data | Data Length | |
|----------------------|------------------------|---------|------------|--|--|---|
| Scan setting | Scan cancel | Set | 0E | 00 | 00 | 1 |
| | Program Scan Start | Set | 0E | 02 | xx Scan direction UP=00 DN=01 | 1 |
| | Memory Scan Start | Set | 0E | 22 | xx Scan direction UP=00 DN=01 | 1 |
| | Mode Select Scan Start | Set | 0E | 24 | xx Scan direction UP=00 DN=01 | 1 |
| | PRIO Scan Start | Set | 0E | 42 | xx Scan direction UP=00 DN=01 | 1 |
| RP (DUP) Read out | Read out | | 0F | ww | | 0 |
| | Ack Transceive | | 0F | ww RP type (See RP setting) | | 0 |
| RP (DUP) setting | Set | | 0F | ww Simp.=00 <-- Simplex RP-=11 <-- RP-(DUP-) RP+=12 <-- RP+(DUP+) RPS=13 <-- RPS | | 0 |
| TS Read out | Read out | | 10 | ww | | 0 |
| | Ack Transceive | | 10 | ww TS type (See Setting) | | 0 |
| TS setting | Set | | 10 | ww 5kHz=00 10kHz=01 12.5kHz=02 20kHz=03 25kHz=04 50kHz=05 100kHz=06 6.25kHz=07 | | 0 |
| AF VOL Knob Read out | Read out | | 14 | 01 | | 0 |
| | Ack Transceive | | 14 | 01 | 0 ,BCD BCD,BCD (00~255 level) | 2 |
| AF VOL Knob setting | Set | | 14 | 01 | 0 ,BCD BCD,BCD (00~255 level) | 2 |
| SQL Knob Rread out | Read out | | 14 | 03 | | 0 |
| | Ack Transceive | | 14 | 03 | 0 ,BCD BCD,BCD (00~255 level) | 2 |
| SQL Knob Setting | Set | | 14 | 03 | 0 ,BCD BCD,BCD (00~255 level) | 2 |
| RF Power Read out | Read out | | 14 | 0A | | 0 |
| | Ack Transceive | | 14 | 0A | 0 ,BCD BCD,BCD (00~255 level) | 2 |
| RF Power setting | Set | | 14 | 0A | 0 ,BCD BCD,BCD (00/255 level) Hi Power =255 Low Power =0 | 2 |

| Operation | Command Type | Command | Subcommand | Data | Data Length | |
|---------------------------------------|--------------|---------|------------|---|--|----|
| Noise SQL Open/Close Read out | Read out | 15 | 01 | | 0 | |
| | Ack | 15 | 01 | xx | 1 | |
| | Transceive | | | close=00 open=01 | | |
| S-meter Level Read out | Read out | 15 | 02 | | 0 | |
| | Ack | 15 | 02 | 0 ,BCD BCD,BCD (00~255 level) | 2 | |
| | Transceive | | | Indicates the S-meter resolution | | |
| AFC Read out | Read out | 16 | 4A | | 0 | |
| | Ack | 16 | 4A | xx yy | 2 | |
| | Transceive | | | OFF=00 center=00 ON=01 up=01 dn=02 | | |
| AFC Setting | Set | 16 | 4A | xx OFF=00 ON=01 | 1 | |
| Power Switch Read out | Read out | 18 | | | 0 | |
| | Ack | 18 | | xx | 1 | |
| | Transceive | | | (See Power Switch Setting details) | | |
| Power Switch Setting | Set | 18 | | xx OFF=00 ON=01 During Power Switch read out, the number of preamble FE required is 15 times. When there is no ACK, the command is repeated 15 times. | 1 | |
| ID Read out | Read out | 19 | | The ID Read out also uses the control software in judging the version. During ID read out, the number of preamble FE required is 15 times. When there is no ACK, the command is repeated 15 times. | | |
| | Ack | 19 | | 25, 06, RR, RR, CC,CC, SS,SS,SS | 9 | |
| | Transceive | | | 25,06= Fixed value (hexidecimal) RR, RR=Rev information CC, CC=Version information 00=JPN 01=USA SS, SS, SS=Firmware checksum information | | |
| Memory Channnel Information Read out | Read out | 1A | 00 | xx yy, yy xx= M/C yy, yy= Ch. number (See Command 1A 00 for details) | 3 | |
| | Ack | 1A | 00 | xx yy, yy zz~ | 55 | |
| | Transceive | | | xx= M/C yy, yy= Ch. number zz-= Memory Ch. Info Contents (See Command 1A 00 for details) | | |
| Memory Ch. Info. Setting Memory Clear | Set | 1A | 00 | xx yy, yy zz~ xx= M/C yy, yy= Ch. number zz= 0xff (Memory Ch. clear value) (See Command 1A 00 for details) | 4 | |
| | Memory write | Set | 1A | 00 | xx yy, yy zz~ xx= M/C yy, yy= Ch. number zz-= Memory Ch. Info Setting Contents (See Command 1A 00 for details) | 55 |
| | Transceive | | | | | |
| Memory Channel SKIP Read out | Read out | 1A | 01 | | 0 | |
| | Ack | 1A | 01 | xx | 1 | |
| | Transceive | | | (See Memory Ch. SKIP Setting for details) | | |
| Memory Channel SKIP Setting | Set | 1A | 01 | xx OFF=00 ON=01 | 1 | |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|--------------------------|--------------|---------|------------|---|-------------|
| TONE Read out | Read out | 1A | 02 | | 0 |
| | Ack | 1A | 02 | xx yy (See TONE PBEEP Setting Call Rx=01 details) No Rx=00 | 2 |
| | Transceive | | | | |
| TONE Setting | Set | 1A | 02 | xx OFF=00 TONE=01 PBEEP=02 TSQL=03 | 1 |
| MUTE Read out | Read out | 1A | 03 | 00 | 1 |
| | Ack | 1A | 03 | 00 yy OFF=00 ON=01 | 2 |
| | Transceive | | | | |
| MUTE Setting | Set | 1A | 03 | 00 yy OFF=00 ON=01 | 2 |
| MONI Read out | Read out | 1A | 03 | 01 | 1 |
| | Ack | 1A | 03 | 01 yy OFF=00 ON=01 | 2 |
| | Transceive | | | | |
| Current Status Read out | Read out | 1A | 03 | 01 yy OFF=00 ON=01 | 2 |
| | Ack | 1A | 03 | 01 yy OFF=00 ON=01 | 2 |
| | Transceive | | | | |
| Current Status Setting | Read out | 1A | 04 | 00 | 1 |
| | Ack | 1A | 04 | 00 yy (See Current Status Setting details) | 2 |
| | Transceive | | | | |
| Current Status Setting | Set | 1A | 04 | 00 yy VFO=00 Memo=01 CALL=02 | 2 |
| Memory Channel Read out | Read out | 1A | 04 | 01 | 1 |
| | Ack | 1A | 04 | 01 0,BCD BCD,BCD (See Current Status Setting details) | 3 |
| | Transceive | | | | |
| Memory Channel Setting | Set | 1A | 04 | 01 0,BCD BCD,BCD (00~99, 100, 101Ch) PA=100 PB=101 | 3 |
| Call Channel read out | Read out | 1A | 04 | 02 | 1 |
| | Ack | 1A | 04 | 02 BCD,BCD (See CALL Ch. Setting details) | 2 |
| | Transceive | | | | |
| CALL Channel Setting | Set | 1A | 04 | 02 BCD,BCD (01~03Ch.) | 2 |
| VFO/Memo Status Read out | Read out | 1A | 04 | 03 | 1 |
| | Ack | 1A | 04 | 03 yy (See VFO/Memo Status Setting detail) | 2 |
| | Transceive | | | | |
| VFO/Memo Status Setting | Set | 1A | 04 | 03 yy VFO=00 Memo=01 | 2 |
| TX INH Read out | Read out | 1A | 05 | 00 | 1 |
| | Ack | 1A | 05 | 00 yy (See TX INH Setting details) | 2 |
| | Transceive | | | | |
| TX INH Setting | Set | 1A | 05 | 00 yy TX INH=00 TX Enable=01 | 2 |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|----------------------------|--------------|---------|------------|---|-------------|
| BEEP Read out | Read out | 1A | 05 | 02 | 1 |
| | Ack | 1A | 05 | 02 yy | 2 |
| | Transceive | | | (See BEEP Setting details) | |
| BEEP Setting | Set | 1A | 05 | 02 yy OFF=00 ON=01 | 2 |
| Cooling FAN Read out | Read out | 1A | 05 | 03 | 1 |
| | Ack | 1A | 05 | 03 yy | 2 |
| | Transceive | | | (See Cooling FAN Setting details) | |
| Cooling FAN setting | Set | 1A | 05 | 03 yy OFF=00 ON=01 | 2 |
| Auto Repeater Read out | Read out | 1A | 05 | 04 | 1 |
| | Ack | 1A | 05 | 04 yy | 2 |
| | Transceive | | | (See Auto Repeater Setting details) | |
| Auto Repeater Setting | Set | 1A | 05 | 04 yy OFF=00 ON2=01 <--for USA ON1=02 OFF=00 ON=01 <--for JPN | 2 |
| Dimmer Read out | Read out | 1A | 05 | 05 | 1 |
| | Ack | 1A | 05 | 05 yy | 2 |
| | Transceive | | | (See Dimmer Setting details) | |
| Dimmer Setting | Set | 1A | 05 | 05 yy Bright=00 Dark=01 OFF=02 | 2 |
| Scan Resume Timer Read out | Read out | 1A | 05 | 06 | 1 |
| | Ack | 1A | 05 | 06 yy | 2 |
| | Transceive | | | (See scan Resume Timer Setting details) | |
| Scan Resume Timer Setting | Set | 1A | 05 | 06 yy P-2=00 T-5=01 T-10=02 T-15=03 | 2 |
| Standby Beep Read out | Read out | 1A | 05 | 07 | 1 |
| | Ack | 1A | 05 | 07 yy | 2 |
| | Transceive | | | (See Standby Beep Setting details) | |
| Standby Beep Setting | Set | 1A | 05 | 07 yy OFF=00 ON=01 | 2 |
| Memory Name Read out | Read out | 1A | 06 | | 0 |
| | Ack | 1A | 06 | xx | 1 |
| | Transceive | | | (See Memory Setting details) | |
| Memory Name Setting | Set | 1A | 06 | xx OFF=00 ON=01 | 1 |
| All Status Read Read out | Read out | 1A | 09 | | 0 |
| | Ack | -- | -- | The ID-1 outputs all command ACK values | -- |
| All Memory Clear ACK | Ack | 1A | 0A | 41, 4C, 4C | 3 |
| | Transceive | | | When the memory clear is made from the RC-24, the ID-1 transmits the ACK command. | |
| All Memory Clear Setting | Set | 1A | 0A | 41, 4C, 4C | 3 |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|----------------------------------|--------------|---------|------------|---|-------------|
| Lock Read out | Read out | 1A | 10 | | 0 |
| | Ack | 1A | 10 | xx | 1 |
| | Transceive | | | (See Lock Setting details) | |
| Lock Setting | Set | 1A | 10 | xx OFF=00 ON=01 | 1 |
| Repeater Tone Frequency Read out | Read out | 1B | 00 | | 0 |
| | Ack | 1B | 00 | BCD (2bytes) (See tone frequency data details) | 2 |
| | Transceive | | | | |
| Repeater Tone Frequency Setting | Set | 1B | 00 | BCD (2bytes) (See tone frequency data details) | 2 |
| CTCSS Tone Frequency Read out | Read out | 1B | 01 | | 0 |
| | Ack | 1B | 01 | BCD (2bytes) (See tone frequency data details) | 2 |
| | Transceive | | | | |
| CTCSS Tone Frequency Setting | Set | 1B | 01 | BCD (2bytes) (See tone frequency data details) | 2 |
| TX(PTT) Read out | Read out | 1C | 00 | | 0 |
| | Ack | 1C | 00 | xx RX=00 TX=02 TX NG=01 | 1 |
| | Transceive | | | | |
| D-Star Header FLAG (RX) Read out | Read out | 1D | 00 | 00 | 1 |
| | Ack | 1D | 00 | 00 yy zz | 3 |
| | Transceive | | | Top Flag Bottom Flag (See Command 1D 00 for details) | |
| DSQL Read out | Read out | 1D | 01 | | 0 |
| | Ack | 1D | 01 | xx yy (See DSQL C/DBEEP Setting) Call Rx=01 No RX=00 | 2 |
| | Transceive | | | | |
| DSQL Setting | Set | 1D | 01 | xx OFF=00 DBEEP=01 DSQL=02 CBEEP=03 CSQL=04 | 1 |
| My Callsign Memory Ch Read out | Read out | 1D | 02 | | 0 |
| | Ack | 1D | 02 | xx | 2 |
| | Transceive | | | (See My Callsign Setting details) | |
| My Callsign Memory Ch. Setting | Set | 1D | 02 | xx (00~05) Indicates My Callsign Memory Ch. no. | 1 |
| My Callsign Read out | Read out | 1D | 03 | | 0 |
| | Ack | 1D | 03 | ASCII (10bytes) 8 characters are valid (Last 2 chara are ingnored) | 10 |
| | Transceive | | | | |
| My Callsign Setting | Set | 1D | 03 | ASCII (10bytes) 8 characters are valid (Last 2 chara are spaces) | 10 |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|---------------------------------------|--------------|---------|------------|---|-------------|
| RX Callsign Read out | Read out | 1D | 04 | | 0 |
| | Ack | 1D | 04 | ASCII (32bytes) | 32 |
| | Transceive | | | RPT2(8) + RPT1(8) + Called(8) + Caller(8) () indicates no. of bytes ID-1 extracts the Callsign received | |
| TX Callsign Read out | Read out | 1D | 05 | | 0 |
| | Ack | 1D | 05 | ASCII (24bytes) | 24 |
| | Transceive | | | (See TX Callsign Setting) | |
| TX Callsign Setting | Set | 1D | 05 | ASCII (24bytes) RPT2(8) + RPT1(8) + YOUR(8) () indicate no. of bytes ID-1 sets the Callsign transmitted | 24 |
| TX Callsign All History Read out | Read out | 1D | 06 | | 0 |
| | Ack | 1D | 06 | 00 + ASCII (160bytes) | 161 |
| | Transceive | | | The ID-1 retrieves all TX Callsigns set in the memory. | |
| TX Callsign History Transceive | Transceive | 1D | 07 | ASCII (8bytes) The ID-1 transceives the Callsign as as soon as the Callsign is set. | 8 |
| My Callsign All Read out | Read out | 1D | 08 | | 0 |
| | Ack | 1D | 08 | 00 + ASCII (50bytes, My Callsign *5) | 51 |
| | Transceive | | | All 5 My Callsign Memory Channels are retrieved. | |
| BREAK Read out | Read out | 1D | 10 | | 0 |
| | Ack | 1D | 10 | xx | 1 |
| | Transceive | | | (See BREAK Setting) | |
| BREAK Setting | Set | 1D | 10 | xx OFF=00 ON=01 | 1 |
| Auto Reply Read out | Read out | 1D | 11 | | 0 |
| | Ack | 1D | 11 | xx | 1 |
| | Transceive | | | (See Auto Reply Setting) | |
| Auto Reply Setting | Set | 1D | 11 | xx OFF=00 ON=01 | 1 |
| Auto Display of Rx Callsign Read out | Read out | 1D | 13 | | 0 |
| | Ack | 1D | 13 | xx | 1 |
| | Transceive | | | (See Auto Display of Rx Callsign Setting) | |
| Auto Display of Rx Callsign Setting | Set | 1D | 13 | xx OFF=00 ON=01 | 1 |
| Auto Display of Own Callsign Read out | Read out | 1D | 14 | | 0 |
| | Ack | 1D | 14 | xx | 1 |
| | Transceive | | | (See Auto Display of Own Callsign Setting) | |
| Auto Display of Own Callsign Setting | Set | 1D | 14 | xx OFF=00 ON=01 | 1 |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|--|--------------|---------|------------|---|-------------|
| Auto Memorize of Rx Callsign Read out | Read out | 1D | 15 | | 0 |
| | Ack | 1D | 15 | xx | 1 |
| | Transceive | | | (See Auto Memorize of Rx Callsign Setting) | |
| Auto Memorize of Rx Callsign Setting | Set | 1D | 15 | xx OFF=00 ON=01 | 1 |
| Digital Monitor Read out | Read out | 1D | 16 | | 0 |
| | Ack | 1D | 16 | xx | 1 |
| | Transceive | | | (See Digital Monitor Setting) | |
| Digital Monitor Setting | Set | 1D | 16 | xx DIGITAL=00 ANALOG=01 | 1 |
| Digital Code Read out | Read out | 1D | 17 | | 0 |
| | Ack | 1D | 17 | xx | 1 |
| | Transceive | | | (See Digital Code Setting) | |
| Digital Code Setting | Set | 1D | 17 | xx 00~99 (BCD) | 1 |
| DV Slow Data Auto TX Read out | Read out | 1D | 18 | | 0 |
| | Ack | 1D | 18 | xx | 1 |
| | Transceive | | | (See DV Slow Data Auto TX Setting) | |
| DV Slow Data Auto TX Setting | Set | 1D | 18 | xx OFF=00 ON=01 | 1 |
| RPT SET Read out (RPT Callsign Auto setting) | Read out | 1D | 19 | | 0 |
| | Ack | 1D | 19 | xx | 1 |
| | Transceive | | | (See RPT SET Setting) | |
| RPT SET Setting (RPT Callsign Auto setting) | Set | 1D | 19 | xx OFF=00 ON=01 | 1 |
| Control Software CS Setting Screen Display Request (RPT Callsign Auto setting) | Transceive | 1D | 1A | xx Normal display=00 Auto Setting display=01 | 1 |
| RX Callsign "/" Read out | Read out | 1D | DB | | 1 |
| | Ack | 1D | DB | ASCII (4bytes) | 4 |
| | Transceive | | | Reads out the 4 characters after the '/' of the received Caller callsign. | |
| My Callsign "/" Read out | Read out | 1D | DC | | 0 |
| | Ack | 1D | DC | ASCII (4bytes) | 4 |
| | Transceive | | | Reads out the 4 characters after the '/' of YOUR callsign. | |
| My Callsign "/" Setting | Set | 1D | DC | ASCII (4bytes) Reads out the 4 characters after the '/' of YOUR callsign. | 4 |
| My Callsign "/" All Read out | Read out | 1D | DD | | 0 |
| | Ack | 1D | DD | 00 + ASCII (20bytes, My Callsign "/" *5) | 21 |
| | Transceive | | | Reads out all characters after the '/' of all callsigns in of the 5 Ch. In My Callsign Memory Ch. | |
| RX Message Read out | Read out | 1D | DF | | 0 |
| | Ack | 1D | DF | ASCII (20bytes) | 20 |
| TX Message Read out | Read out | 1D | E0 | xx (01~06) | 1 |
| | Ack | 1D | E0 | xx + ASCII(20bytes) | 21 |
| | Transceive | | | (01~06) | |
| TX Message Setting | Set | 1D | E0 | xx (01~06) xx + ASCII(20bytes) | 21 |
| TX Message TX Request Read out | Read out | 1D | E1 | | 0 |
| | Ack | 1D | E1 | xx (See TX Message TX Request Setting) | 1 |

| Operation | Command Type | Command | Subcommand | Data | Data Length |
|----------------------------------|-------------------|---------|--------------|---|-------------|
| TX Message TX Request Setting | Set | 1D | E1 | xx OFF=00 ON=01 | 1 |
| Message RX Callsign Read out | Read out | 1D | E2 | | 0 |
| | Ack | 1D | E2 | ASCII(8bytes)+ASCII(4bytes) Caller CallSign + 4 chara. after "/" | 12 |
| Message RX Auto Display Read out | Read out | 1D | E3 | | 0 |
| | Ack | 1D | E3 | xx (See Message RX Auto Display Setting) | 1 |
| Message RX Auto Display Setting | Set | 1D | E3 | xx OFF=00 ON=01 | 1 |
| EMR Read out | Read out | 1D | EC | | 0 |
| | Ack Transceive | 1D | EC | xx (See EMR Setting) | 1 |
| EMR Setting | Set | 1D | EC | xx OFF=00 ON=01 | 1 |
| OK Ack | OKAck | FB | | (When setting is correct, OK Ack is returned) | 0 |
| NG Ack | NG Ack | FA | | (When setting is not correct, NG Ack is returned) | 0 |

Frequency Data Composition Details:

| Preamble | Preamble | RX Address | TX Address | Command | Frequency | | | | | | Postamble | | | | |
|----------|----------|------------|------------|---------|-----------|---|---|-----|-----|----|-----------|---|---|-----|----|
| FE | FE | XX | XX | XX | 10 | 1 | 1 | 100 | 100 | 10 | 10 | 1 | 1 | 100 | FD |
| | | | | | | | | k | k | k | M | M | G | M | |

Unit: Hz
Lined up from the lower frequency in 1 byte units

Offset Frequency Composition Details:

| Preamble | Preamble | RX Address | TX Address | Command | Frequency | | | | Postamble | | | | |
|----------|----------|------------|------------|---------|-----------|-----|-----|----|-----------|---|---|-----|----|
| FE | FE | XX | XX | XX | 1 | 100 | 100 | 10 | 10 | 1 | 1 | 100 | FD |
| | | | | | | | k | k | k | M | M | | |

Unit: Hz
Lined up from the lower frequency in 1 byte units

Tone Frequency Data Composition Details:

| Preamble | Preamble | RX Address | TX Address | Command | Frequency | | Postamble | | |
|----------|----------|------------|------------|---------|-----------|----|-----------|-----|----|
| FE | FE | XX | XX | XX | 100 | 10 | 1 | 0.1 | FD |

Unit: Hz
Lined up from the higher frequency

Command 1A 00 Details:

Read out

| Preamble | Preamble | RX Address | TX Address | Command | Subcommand | M/C | Data | | Postamble | | |
|----------|----------|---------------|--------------------|---------|------------|-----|------|-----|-----------|---|----|
| FE | FE | Radio address | Controller address | 1A | 00 | 00 | "0" | 100 | 10 | 1 | FD |

Channel number

Ack

| Preamble | Preamble | RX Address | TX Address | Command | Subcommand | M/C | Data | | Postamble | | |
|----------|----------|--------------------|---------------|---------|------------|-----|------|-----|-----------|---|----|
| FE | FE | Controller address | Radio address | 1A | 00 | 00 | "0" | 100 | 10 | 1 | FD |

Memo attribute: Channel number
Memory content

Setting

| Preamble | Preamble | RX Address | TX Address | Command | Subcommand | M/C | Data | | Postamble | | |
|----------|----------|---------------|--------------------|---------|------------|-----|------|-----|-----------|---|----|
| FE | FE | Radio address | Controller address | 1A | 00 | 00 | "0" | 100 | 10 | 1 | FD |

Memo attribute: Channel number
Memory content

Memory Attribute and Channel Number:

| M/C | |
|-----|--------|
| 00 | Memory |
| 01 | Call |

| Memory Selection | | | Call Selection | |
|------------------|----|---------|----------------|---------|
| Data | | Channel | Data | Channel |
| 00 | 00 | 0Ch | 00 | 01 |
| | | | 00 | 02 |
| 00 | 99 | 99Ch | 00 | 03 |
| 01 | 00 | PA | | |
| 01 | 01 | PB | | |

Memory Contents:

Blank

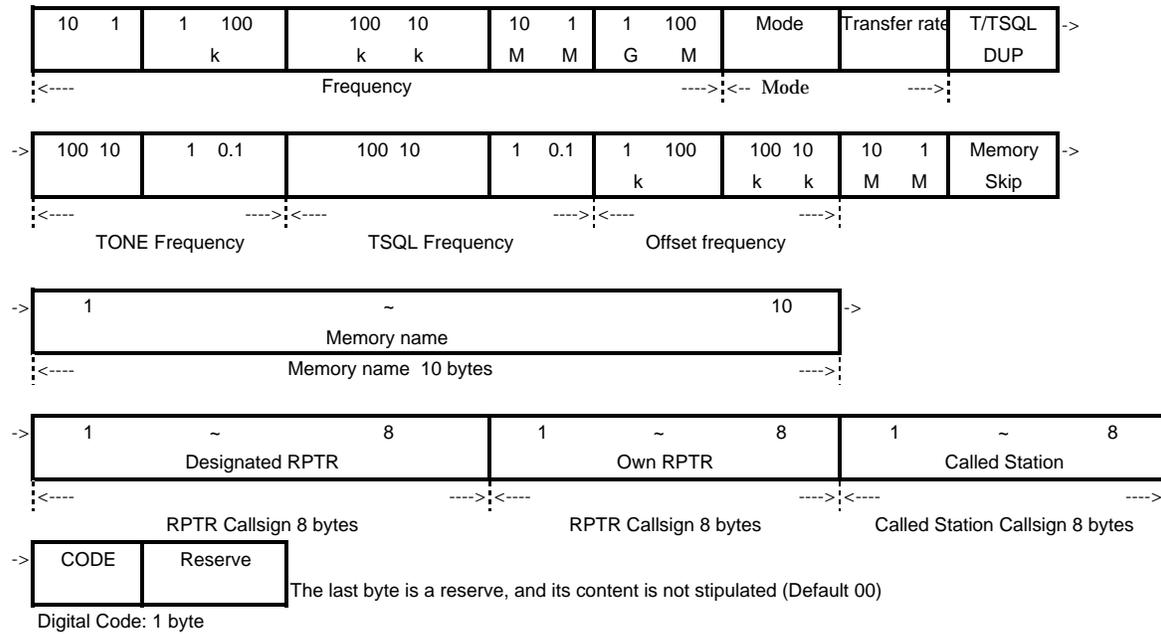
| |
|----|
| FF |
|----|

Blank

Limit

| Ch | Blank |
|--------|-------|
| 1~100 | Yes |
| Call | No |
| PA, PB | No |

When not Blank



Mode

| Data | Mode |
|------|---------------|
| 05 | FM |
| D0 | Digital voice |
| D1 | Digital data |

Transfer rate

| Data | Transfer rate |
|------|---------------|
| 01 | Fixed |

T/TSQL/DCSQL/, DUP, Pocket BEEP:

| | | | | | | |
|--|-------|---------|----|---------|----|---------|
| | 000 | OFF | 00 | OFF | 00 | Simplex |
| | 010 | DSQL | 01 | T | 01 | RP- |
| | 100 | CSQL | 10 | Nothing | 10 | RP+ |
| | Other | Nothing | 11 | TSQL | 11 | RPS |

| Fixed | DSQL | | | T/TSQL | | DUP | |
|-------|------|---|---|--------|---|-----|---|
| 0 | * | : | * | : | * | : | * |
| 7 | 6 | | 5 | | 4 | | 3 |
| | | | | | | | 2 |
| | | | | | | | 1 |
| | | | | | | | 0 |

bit

N.B.: The Digital Call SQL is only valid during digital mode, the T/TSQL use is excluded
P.BEEP is not memorized.
Even when DCSQL P.BEEP is on, only the DCSQL is considered ON.

tone Frequency:

67.0~254.1 Hz: 50 tones
(TSQL is the same)

Memory Skip:

| Data | Skip |
|------|------|
| 00 | OFF |
| 01 | ON |

Offset Frequency:

0.0000~60.0000MHz

Memory Name/Callsign:

| | Memory Name | RPTR Callsign | Called Station Callsign |
|-------------|--------------------------------|--|-------------------------------|
| No of Chara | Up to 10 ASCII Code characters | Up to 8 ASCII Code character | Up to 8 ASCII Code characters |
| Range | ""(20h)~"(7Eh) | ""(20h), "/"(2Fh)~"9"(39), "A"(41h)~"Z"(5Ah): 38 types | |

Command 1D 00 Details:

Read out:

| Preamble | Preamble | RX Address | TX Address | Command | Subcommand | Data | Postamble |
|----------|----------|---------------|--------------------|---------|------------|------|-----------|
| F E | F E | Radio address | Controller address | 1 D | 0 0 | 0 0 | F D |

ACK:

| Preamble | Preamble | RX Address | TX Address | Command | Subcommand | Data | Postamble |
|----------|----------|--------------------|---------------|---------|------------|------|--------------------------------|
| F E | F E | Controller address | Radio address | 1 D | 0 0 | 00 | Top Flag Bottom Flag F D |

Flag:

The flag consists of 2 bytes:

During digital communication, the radio hearer flag (1 byte of data) is separated into top 5bit and bottom 3bit.

| 1st byte | 7bit | 6bit | 5bit | 4bit | 3bit | 2bit | 1bit | 0bit |
|----------|-------|-------|------|----------|------|------|------|------|
| 0 | 0 | 0 | 0 | Top flag | | | | |
| Fixed | Fixed | Fixed | 7bit | 6bit | 5bit | 4bit | 3bit | |

| 2nd byte | 7bit | 6bit | 5bit | 4bit | 3bit | 2bit | 1bit | 0bit |
|----------|-------|-------|-------|-------|-------|-------------|------|------|
| 0 | 0 | 0 | 0 | 0 | 0 | Bottom flag | | |
| Fixed | Fixed | Fixed | Fixed | Fixed | Fixed | 2bit | 1bit | 0bit |

| | Top Flag | | | | |
|---|----------|--------|--------------|---------|------------|
| | 7bit | 6bit | 5bit | 4bit | 3bit |
| 0 | Voice | Direct | No Interrupt | Data | Normal Com |
| 1 | Data | Relay | Interrupt | Control | EMR Com |

| Bottom Flag | | | |
|-------------|------|------|--|
| 2bit | 1bit | 0bit | |
| 1 | 1 | 1 | |
| 1 | 1 | 0 | |
| 1 | 0 | 1 | |
| 1 | 0 | 0 | |
| 0 | 1 | 1 | |
| 0 | 1 | 0 | |
| 0 | 0 | 1 | |
| 0 | 0 | 0 | |